Join

2023 GOLF LEAGUE

MEN'S MONDAY NIGHT



KOSHKONONG MOUNDS CC

19 24

On Scenic Lake Koshkonong

KMCCGOLF.COM | 920-563-2823

IMPORTANT DATES!

- No League: May 29 (Memorial Day), July 3 (Independence Weekend), & September 4 (Labor Day)
- April 10: Submit Team Roster, 4 players and 2 subs by 5:00 pm
- April 24: First night of competition
- August 28: Last night of competition & playoff night
- September 11: Non-competition Fun Night, Banquet & Awards (there will be no charge for this week)

New Format, New Scoring Structure, and Faster Play!

DUES & FEE STRUCTURE

Due are to be paid on or before the first play date of April 24, 2023.

Sponsor Fee

 \$250.00 and payable to KMCC

Weekly Player Fee

- \$15.00: members
- \$35.00: non-members Includes 9 holes of golf with 1/2 cart, hole prizes and a meal after golf.

Prices are with two golfers/cart

EARLY PAY DISCOUNT FOR WEEKLY FEES!

Pay the entire 18 weeks league fee in advance and receive 1 WEEK FREE!

- \$225.00: members
- \$595.00: non-members



SCHEDULE & REGULATIONS

Monday evenings 5:15 pm shotgun start

- The league will consist of 18 weeks with 16 weeks being competition.
- Players are permitted to practice a few holes prior to 4:50 pm. However, all players choosing to do so MUST already have checked-in with the Golf Shop, and must return to the Clubhouse by 5:00 pm. If a Non-Member is playing a full 9-holes before league play, they can do so for \$20.00.
- Once all team envelopes are collected, cart keys will be issued and players will be allowed to head to their respective starting holes.



CARRY-ON POLICY

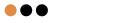
Beverages

Carry-on beverages have been becoming a problem during MNL over the past couple of seasons.

NEW RULE FOR 2023 SEASON

- If a player is caught with any carry-on beverages at Koshkonong Mounds CC before or during league play, that players' team will incur a penalty.
- 1st offense: Loss of 2 points
- 2nd offense: Suspension from league





TEAM STRUCTURE

The team will be comprised of 4 male golfers, aged 18 and over, with 1 appointed captain. There are no handicap requirements for this league as a league handicap will be established for each player weekly. All teams will be asked to complete a roster form – which must be submitted to the KMCC Golf Shop staff Monday, April 10, 2023, by 5:00 pm.

Each team will have 4 male golfers and two substitutes on their respective team roster. If a team needs a sub outside their team roster, that sub can be added to the group by paying a separate league fee (\$15) to have that sub added to the handicap system for the league. You MAY NOT add new subs after week 12 of league play.

SCORING & HANDICAP STRUCTURE

Weekly scoresheets will be attached to the scorecards. The team captain for each team is responsible for the completion of the score sheet. Incomplete score sheets will be assumed to be forfeited matches. *All score sheet must have a signature from a representative of each team*.

- **NEW FOR 2023: We will be playing Match Play!** Simple scoring structure, faster pace-of-play, and better chances to win your match.
- Teams must have 4 golfers each week. There are generally a few substitutes available each week. If your team is knowingly in need of a substitute for the upcoming week, please submit the request as soon as possible to the Golf Shop Staff. If your team is short players, the "ghost" player will receive a NET bogey on every hole for whoever they are matched up against.
- Handicap will still be in play and we will use the golf course holes' assigned handicaps to determine where strokes are dispersed. This will be further explained at the meeting on Week 1 of play.

EXAMPLE: Player A is a 3 handicap and Player B is a 6 handicap – Player B receives a stroke from Player A on the 3 most difficult holes on the course.



PACE OF PLAY

- **2 Hours** our new Match Play Format would speed up play. We are not going to hound you if you take a bit longer because we understand that golf is hard. However, 2 hours and 30 minutes to play 9-holes are far too long.
- The 2-hour pace of play begins when you **arrive** at your starting hole.
- You get 3 minutes to look for a ball before it is deemed "lost". If your group determines that a ball should not be lost but nobody can find it after 3 minutes, it is a lost ball. **NOTE**: the 3-minute search period begins when you arrive at the location to begin your search for the ball, not after you hit the ball.
- Dinner will be served from 7:15 pm 8:00 pm. If you decide to play extra holes after your original 9, you will run the risk of missing that window.





POINTS AWARDED

- 1 point per individual hole
- Points will be accumulated per team, per hole
- Points will totaled at the end of each round, each week
- Points will accumulate each week



HANDICAPS

- Handicaps will reset for the 2023 season and week 1 of play will establish a league handicap.
- Handicap is set at a maximum of 16.
- With respect to handicaps, the 4 golfers and 2 subs listed on the roster will be listed in the handicap system. These 6 players are covered by the league fee. If a team has other golfers they wish to add to their team as a sub, the additional players MUST pay a \$15 fee for handicap purposes.
- How Handicaps Work: Each player gets all of their strokes within their round. Nobody will have to determine where strokes are dispersed amongst their opponent but will be able to score their match based on their net score for the hole. This can be drawn out and explained at the MNL meeting prior to week 2 of play.
- It is always best to allow the Golf Shop Staff to determine scoring.



DOUBLE HEADERS

- These dates are to be determined.
- On these dates, you will be matching your scores against 2 teams to ensure each league team competes against one another during the season.



RAIN DATES

- We will use the Double Header format for all required make-up dates. There is one built-in rain date held on the League Schedule.
- Rainouts will be decided on the Monday of play no later than 3:00 pm.
- MNL will play through the rain if the course superintendent gives us the approval.